

The Connection Between Health, Welfare, Medicine, and Technology — Innovation is the key to making the world better —

A 13 Gyosei International School
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BACKGROUND

In developed countries medical technology is essential in treatment, but they are not accessible to developing countries easily. And only a few people know how these technologies were made and understand the ideas of their manufactures and inventors.

WORLD PROBLEMS TO BE SOLVED

- Medical crisis in Venezuela
- Preventable deaths in poor countries
- Expensive rehabilitation treatment

THE ENGINEERING DESIGN PROCESS



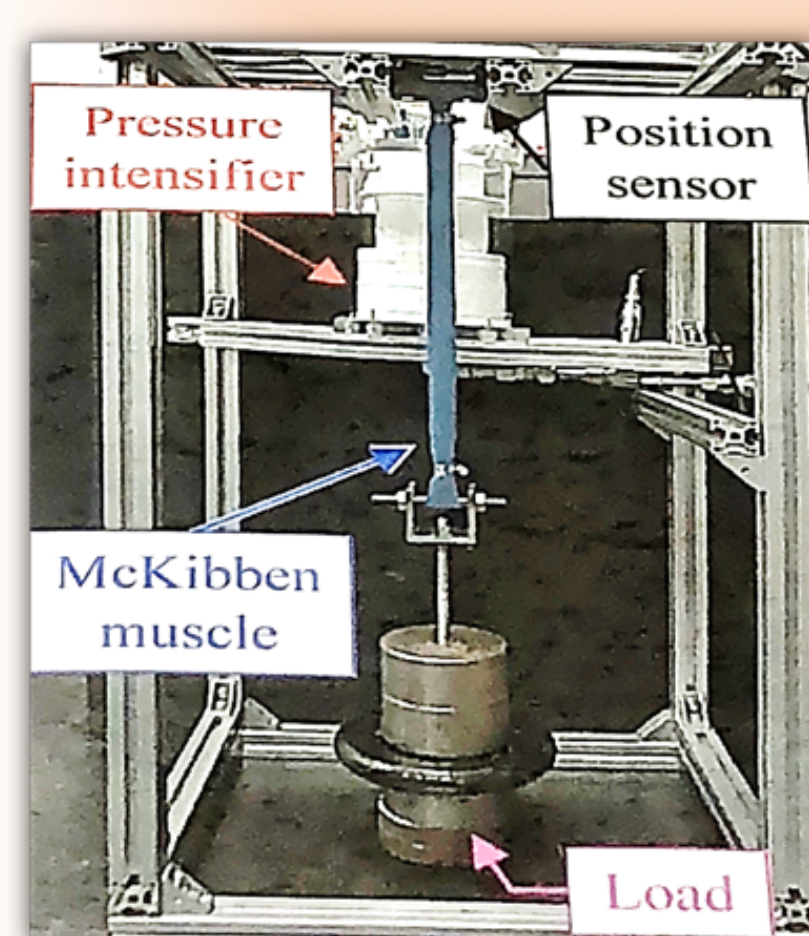
INTERNSHIP EXPERIENCE AT SIT

Site: Environment and System Control Lab.
in Shibaura Institute of Technology

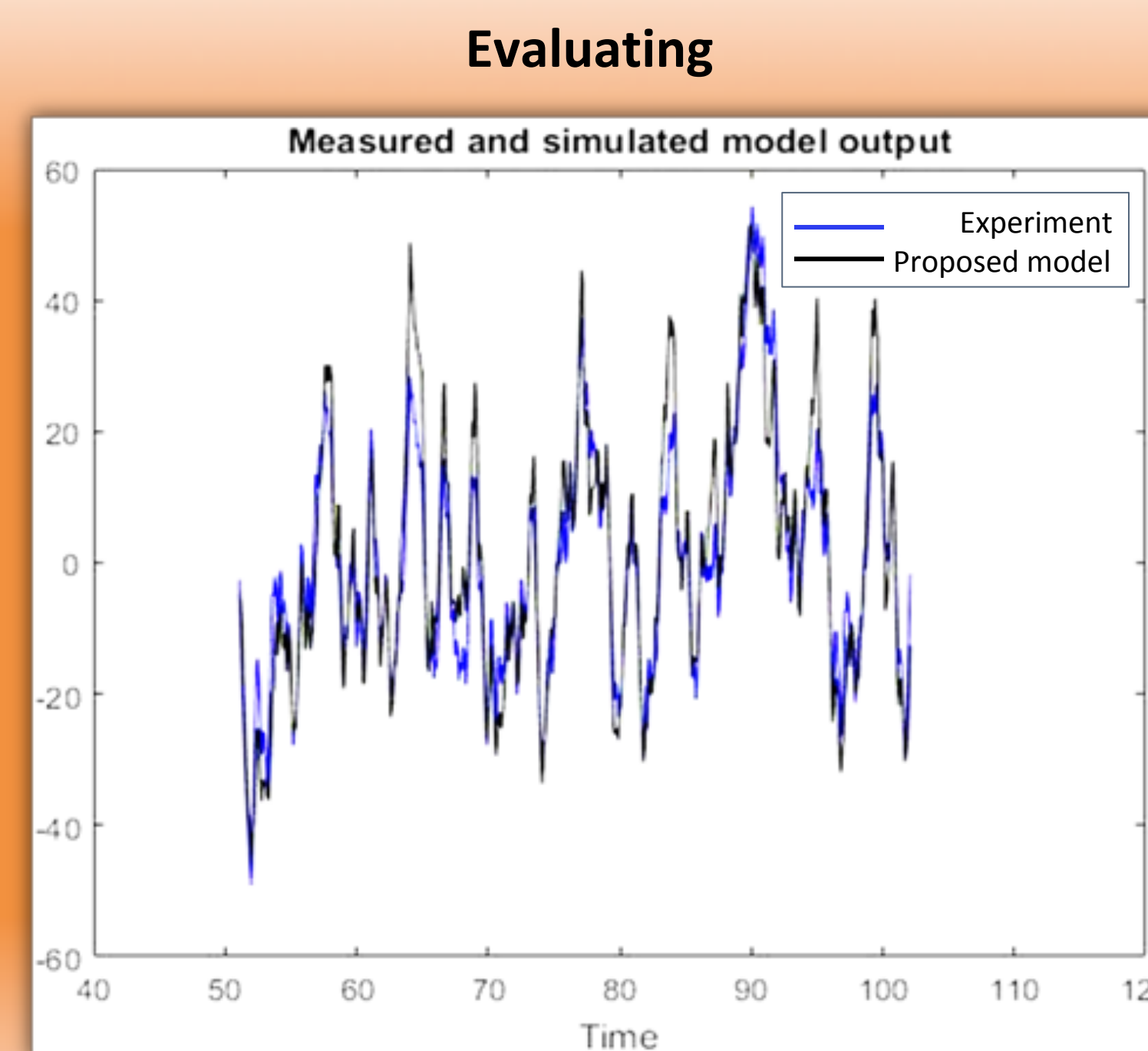
Main Activities:

- Developing application and system such as Water hydraulic-driven artificial muscle control system

“Tap-Water Driven McKibben Type Artificial Muscle”

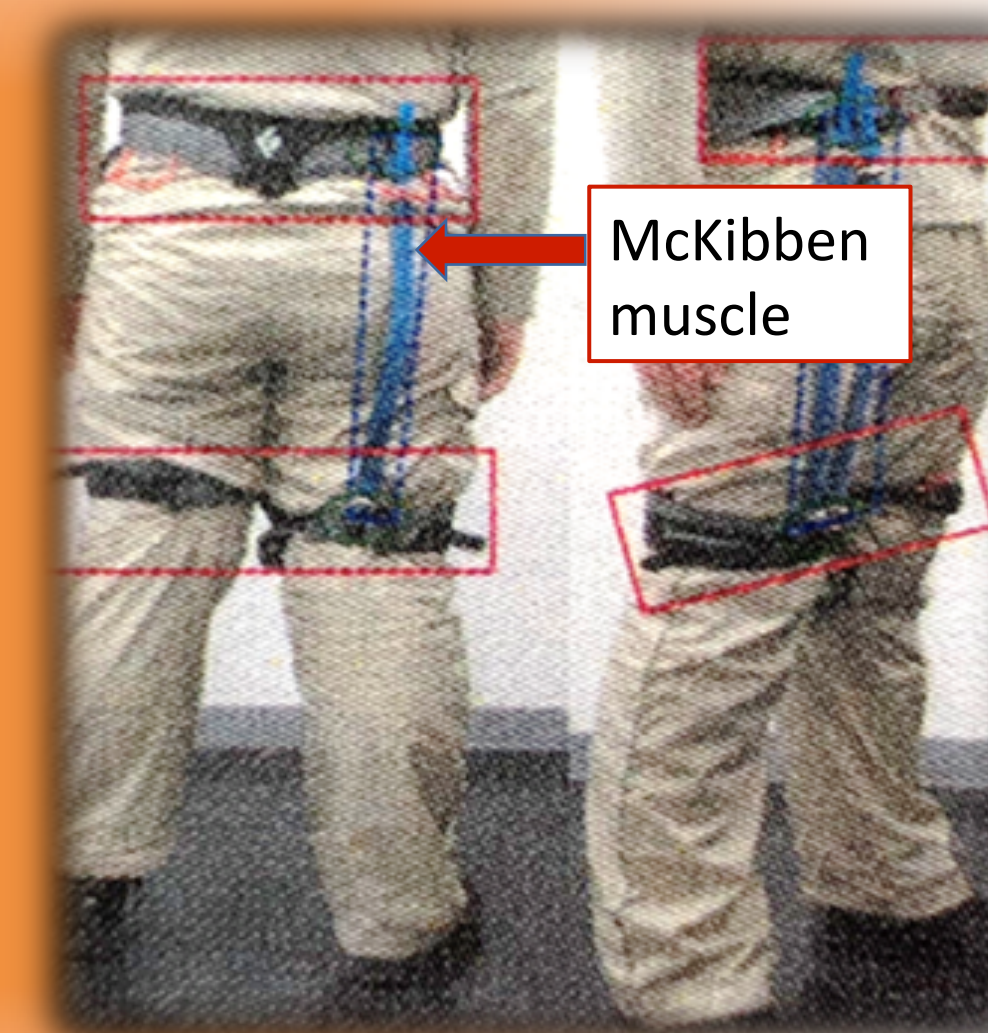


Testing



$$y(t) = ay(t-1) + bu(t-1)$$

(a, b = coefficients or parameters, y = input, u = output, t = step)



The Product in development

My Mission:

- Theoretically understanding control engineering
- Making a mathematical model for testing, and estimating parameters in the model
- Experimenting with the artificial muscle

What I found out

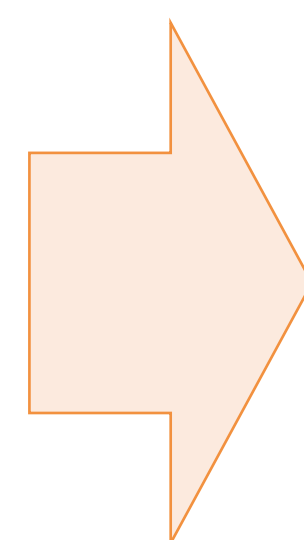
- The existence of old and new paradigms
- Mathematical model used in the world of engineering



Orihime, Ori Lab Inc.

OLD PARADIGM

- Technology was more expensive, big and difficult to use.
- Personal expenses were costly when experimenting in the field.
- Some devices, e.g. machines for rehabilitation, were not adaptable to the environment of developing countries.



NEW PARADIGM

- Cheaper, smaller, and easier to use
- Having the capability for diverse use
- development has become more efficient and universal, e.g. by sharing mathematical model.
- Simple innovations by the developer can bring advanced technologies to developing countries.

CONCLUSION

- Knowledge we are learning at school is being pragmatically used for realizing ideas and innovation by the developers and makers.
- A high school student can foster and utilize a systematically organized body of knowledge, especially through STEM education. (STEM : Science, Technology, Engineering, and Math)